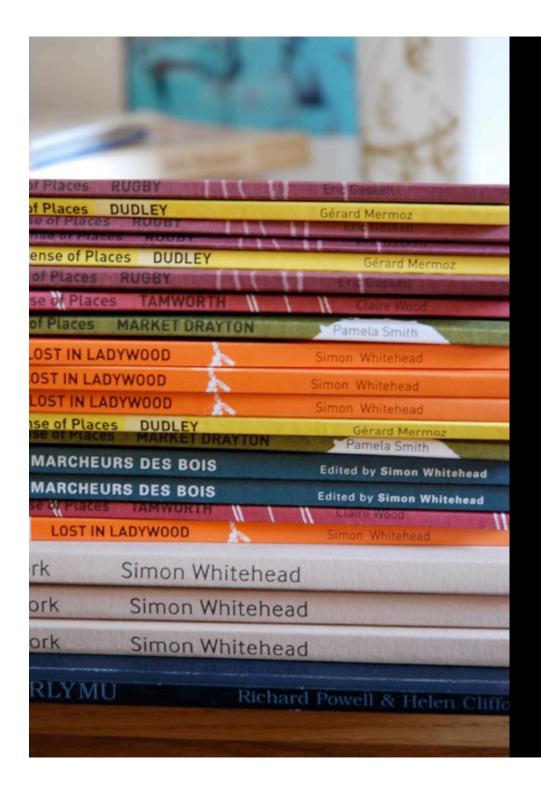
Designing for Print with InDesign

Getting from A to B
(A being an idea for a print project, B being the finished object)



hello

Before you start ->

- Define the project:
 - What is it?
 - Who's it for?
 - What is its purpose? (why bother)
 - Budget
 - Timescale

More things to decide ->

- How are you going to print it?
 - In-house (an inkjet/laserjet)
 - Commercially
 - Litho
 - Digital
 - It's not for printing, just downloading

It's all about the money ->

- Financial factors
 - Size bigger = more money
 - Pages/Sides more = more
 - Print run larger print run = lower cost <u>per item</u>
 - Stock (paper) specialist papers cost more but look nicer
 - Colours black only is cheapest
 - Finishing (folding, cutting, binding) the sky's the limit
 - Specials (varnishes, laminates etc) if you can afford it

Open InDesign ->

- What is InDesign?
 - Primarily it is a page layout program, for designing documents that include text and image.
- What it isn't (kind of)
 - Image editor
 - Word Processor
 - Web page creator (etc etc)

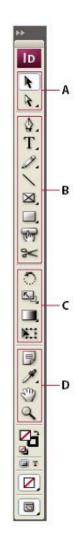
Open InDesign ->

New Document	
Document Preset: [Custom] Number of Pages: 1	Cancel Save Preset More Options
Columns Number: \$\frac{1}{\displaystyle 1}\$ Gutter: \$\frac{1}{\displaystyle 4.233 mm}\$	
Top: 12.7 mm Bottom: 12.7 mm Outside: 12.7 mm	

Units of measure ->

- Points for type 1 point = 0.3515mm
- Picas 1 Pica = 12 points (4.22mm)
- Ciceros continental version of the pica (but slightly different 7% different)
- Agates US measure used in newspaper industry mainly. 1 agate= 5 1/2 points
- Or, you could make life easy and use mm

Toolbox overview



Selection tools

- ► Selection (V)
- Positions (Shift+A)

① Drawing and Type tools

- ② Pen (P)
 - Add Anchor Point
- Delete Anchor Point
- Convert Anchor Point
- T Type (T)
- √ Type On a Path
 (Shift+T)
- Ø Pencil (N)
- Smooth
- 2 Erase
- \ Line (\)
- X Rectangle Frame (F)
- XX Ellipse Frame
- N Polygon Frame
- 🗐 Rectangle (M)
- Ellipse (L)
- Polygon
- Button (B)
- Scissors (C)

@ Transformation tools

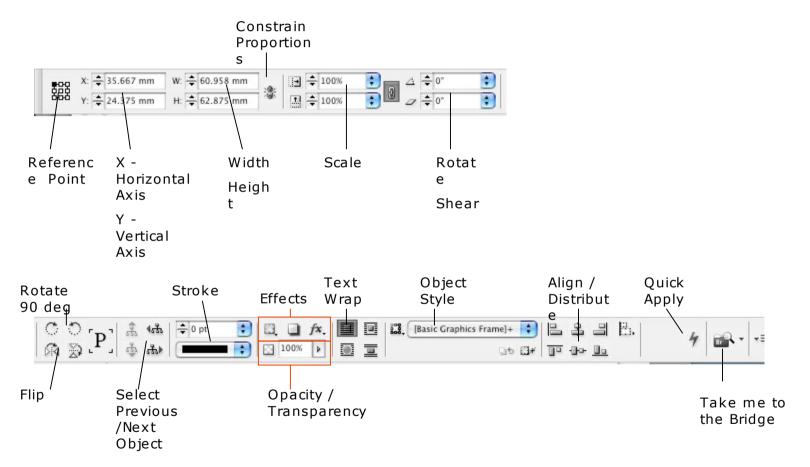
- ☼ Rotate (R)
- Scale (S)
- 3 Shear (O)
- ★ Free Transform (E)
- Gradient Feather (Shift+G)

Modification and Navigation tools

- 🗐 Note
- 🎤 Eyedropper (I)
- Measure (K)
- (H) Hand (H)
- Zoom (Z)

■ Indicates default tool * Keyboard shortcuts appear in parenthesis

Control Panel (contextual)



Images ->

- 300 dpi / ppi (if the destination is print)
- 72 dpi for on screen (pdf or web)
- Physical size larger than space allocated in document (a good rule of thumb is the document size itself or the spread if it's a book)
- Don't do fine (size) adjustments in Photoshop

Text -> Fonts

- Types of fonts:
 - Serif, Sans-serif, monospace
 - Also lots of others Slab-serif, swash/calligraphic, handwriting, display,

Serif

Times ~ Abcdefghijklmnopqrs Baskerville ~ Abcdefghijklmnopq

Palatino - Abcdefghijklmnopqrst

Sans-Serif

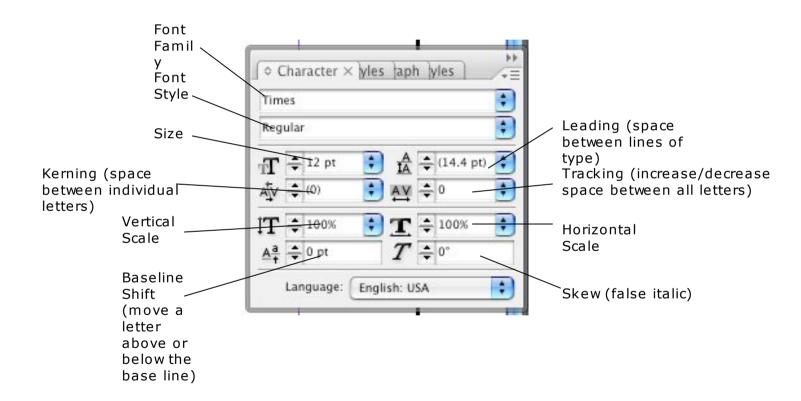
Arial ~ Abcdefghijklmnopqrs
Helvetica ~ Abcdefghijklmnop
Futura ~ Abcdefghijklmnop
Verdana - Abcdefghijklmno

Courier ~ Abcdefghijklmnopqrs Andale Mono ~ Abcdefghijklmnopq Monaco ~ Abcdefghijklmnopqr Slab Serif - Geo Slab, Rockwell

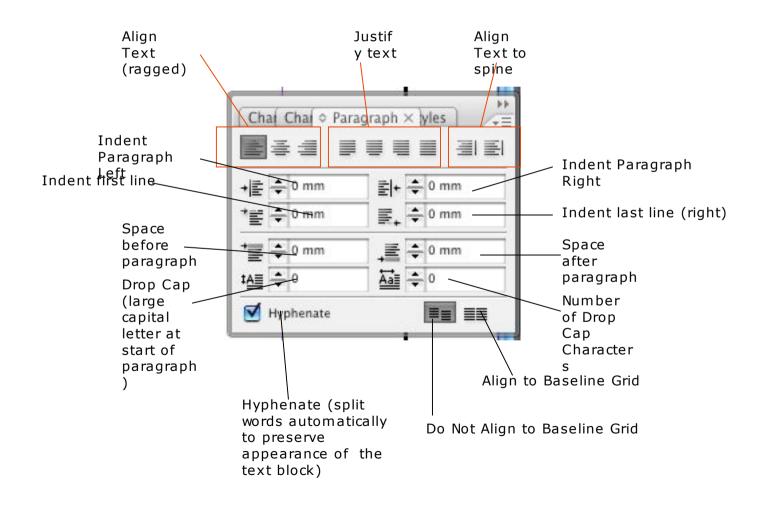
Swash/Calligraphic -Century Swash, Lucida Calligraphy Handwriting - the list is endless

DISPLAY - IMPACT

Character Palette



Paragraph Palette



More about images

- Vector v. Bitmap
 - Vectors made up of smooth shapes and solid/gradient colour
 - Scalable
 - Often have transparent background
 - EPS, SVG, PDF
 - Bitmaps made up of pixels
 - Not scalable (at least not in an ideal world)
 - Do not generally include transparency
 - TIFF, JPG (good for print work)
 - GIF, PNG, BMP, PICT (not so good)
 - Proprietary formats (I.e. created by a particular program)
 - PSD (Adobe have a vested interest in supporting their own formats)

More about images -> Colour

- Colour Space:
 - RGB
 - CMYK
 - Grayscale
 - Duotone/Monotone

More about images -> PSDs

- Import PSD with layer options:
 - Place
 - Use Adobe Dialog
 - Show Import Options
 - You can also adjust layer visibility in placed graphics:
 - Object > Object Layer Options

More about fonts

• Types of fonts:

- Open Type cross-platform, often have an expanded character range (so you might not need to create the torbach over the w)
- True Type again cross platform, but older versions often don't have enough styles for print purposes
- PostScript created specifically for use in print. Now outclassed by Open Type, but still usable if that's what you have

Working with fonts ->

- Read the text!
- Let the content lead you in choosing a font
- Make sure the font can do what you need:
 - Andale Mono versus Helvetica Neue glyphs etc
 - Does it have enough faces?
- Limit your palette

InDesign

- Text Wrap
- Threaded Text
- Bleed
- Guides